

## Internet of Services and Internet of Things Panel Summary

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- **Fully Open cyberspace:** non deterministic, autonomous and intelligent entities or virtual objects that will act in full interoperability
- **Auto-organize** on context, circumstances or environments
- **Ambient intelligence:** host built upon Ubiquitous computing.
- **Share:** to make their own « objectives » converging.
- **Event driven:** bottom-up, each actor will be self-referenced.
- **Event:** based on the context of the event, Semantic Web.
- **Complex systems:** easily integrate new actors, huge amount of different and various links, interactions, between various & different actors & capacity.
- **AAA issues:** privacy and security are a must.
- **Current top down approaches:** predicting everything & global is just not possible with the.
- **Billions of parallel and simultaneous events:** Internet of Things, will depend on each « entity » (object, process, information system, etc.). This Internet of Things will be accordingly based on massive parallel IT systems (Parallel computing).

Drivers are therefore **new revenue models**, based on the use of the service by the consumers, sharing the revenues with the service creators and promoting services incubators.